

Method description

Title:	TAPE (Testing Analysing Production Evaluation)
Target group:	18 - 26 years old (students, youth workers, youth leaders), 16 - 24 people
Issues addressed:	Project management
Aim/learning outcome:	- To introduce stages of project management
Objectives:	<ul style="list-style-type: none"> - to structure the learning process - to show the importance of starting the project from Tasting, and Analysing phase (needs analyse + SWOT) - to underline the power and meaning of evaluation
Duration:	1 - 1,5 hour
Materials needed:	<ul style="list-style-type: none"> - 4 kinds of tea (one with salt, one very sweet, one with mustard etc.) - Around 5 - 10 scarves to cover eyes of participants - A riddle - Producing task (should be prepared before the game, for instance the task can be "to produce TIME = can be sculpture, game, short theatre)
Special skills or knowledge of the trainer needed:	<ul style="list-style-type: none"> - Good facilitation skills - You need at least 3 trainers to run this exercise
Step by step instruction:	<ol style="list-style-type: none"> 1. gather all participants in one place 2. divide group into 4 teams (equal number of participants) <p>testing phase</p> <ol style="list-style-type: none"> 3. first trainer covers eyes of first team, asks them to hold their hands and then lead them to the next room 4. there you make each person from the team taste all kinds of tea 5. then you take away scarves from the eyes of participants and you ask them to go to the next stage - next trainer <p>analysing phase</p> <ol style="list-style-type: none"> 6. at this stage you get the short riddle - that will make participants analyze something, when people are ready, ask them to summarise shortly their experiences at this stage <p>production phase</p> <ol style="list-style-type: none"> 7. stage 3 - run by another trainer, is the "Production" phase, what means that you ask the group to "produce" something 8. when all of the groups are ready with all tasks, you ask everybody to sit in a big circle (teams from the exercise close to each other), and you ask each team to present their products <p>evaluation phase</p> <ol style="list-style-type: none"> 9. then you ask others for feedback
Suggestions for the debriefing:	<ul style="list-style-type: none"> - First ask members of each team if there is still something that each team would change after the feedback from others that they've heard? - Ask participants about their feelings - how was it like to work in their teams?

	<ul style="list-style-type: none">- Do you find the task useful?- Can you see connection to your reality (work in your organisation in your team)?
Other comments:	Very good exercise when you want to underline stages of learning process, or of project management. Should be used as an introduction, "model" - that can be understood fully while implementing it into the REAL process.